

# Fine Art

## Why this course is right for you

Fine Art is about using your creative and analytical skills to explore the world around you, working across a range of media to develop your practical expertise.

If you want to pursue a career in the creative industries or complement other subjects, Fine Art will provide you with opportunities to develop personal responses to ideas, observations, experiences, environments and cultures in practical, critical and contextual forms. Fine Art enhances a wealth of transferable employability skills including fine motor skills; creativity; critical thinking; complex problem solving.



Painting by Olivia

## Course Content

Exam board: AQA

**Head of Department: Hamish Young RWA MRSS**

### Year 1 Topics

- Personal Investigation based around broad themes such as Portraiture, Landscape or Still Life

### Year 2 Topics

- Response to Externally set assignment

### Assessment:

**Component 1:** You will develop work for a personal investigation into an idea, issue, concept or theme supported by written material. This will count for 60%.

**Component 2:** You will produce personal work in response to one of eight exciting starting points which will count for 40%.

## Additional Experiences

Regular trips to the Royal West of England Academy will inform portfolios.

## Subject Entry Requirements

GCSE Grade 5 in Art and GCSE Grade 4 in English. If GCSE Art was not studied, you must show evidence of knowledge in a portfolio of work at Grade 5 standard.

## Beyond A Levels

A-level Fine Art can prepare you for a range of degree courses including: 2D and 3D animation; fashion and textile design; film and media studies; game design; illustration; product design; photography; set design.

## Going further

If you think you might be interested in Fine Art take a look at the following:

[www.tate.org.uk/art/talking-point/why-study-art](http://www.tate.org.uk/art/talking-point/why-study-art)

**“This space is empty (a blank canvas), it’s up to you to fill it with all your wonder.”**

Unknown